

EXPLORING MARYLAND'S ROOTS

DANGEROUS SEA VOYAGES, BACKBREAKING LABOR AND TAMING THE WILD LAND, **EXPLORING MARYLAND'S ROOTS** IS A FRESH AND ENGAGING WAY FOR STUDENTS TO **EXPERIENCE COLONIAL HISTORY** FIRST-HAND. **GO** ON AN ARCHEOLOGICAL DIG, **VISIT** A WOODLAND INDIAN VILLAGE, **BUILD** YOUR OWN PLANTATION, **ASK** AN EXPERT. AND THAT'S NOT ALL, **EXPLORE** THE GREAT SHELLFISH BAY, **READ** A COLONIST'S DIARY, **TOUR** THE GROWING COLONY, **TRACE** THE TIMELINE OF SLAVERY IN THE COLONY AND **SOLVE** THE MYSTERY OF THE THREE LEAD COFFINS.



▶▶▶▶ **Online Field Trips**



Take A Voyage At
mdroots.thinkport.org

INTERACTIVE ACTIVITIES

THE LAND AND ITS PEOPLE:

Explore the Great Shellfish Bay

Experience the Chesapeake Bay from the vantage point of the first Europeans to enter its waters. Read their stories and see how the Bay has changed.

GREAT FOR: Exploring the geography of a pre-colonial Maryland



Visit a Woodland Indian Village

Find out how the Algonquians of this region lived and how it looked before the colonists came to this territory.

GREAT FOR: Exploring the culture of pre-colonial Maryland.

Go on an Archeological Dig

Become an archaeologist as you dig, identify, and piece together bits of history from the Yaocomaco Indians who first inhabited St. Mary's City.

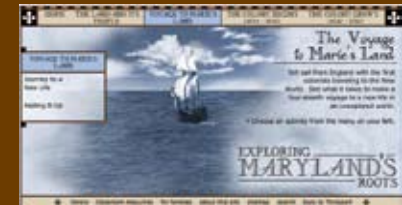
GREAT FOR: Visual Learners

VOYAGE TO MARIE'S LAND:

Journey to a New Life

Engage in this interactive story to experience the journey to the new Maryland colony through the eyes of a young indentured servant.

GREAT FOR: Examining a personal story that is part of the fabric of Maryland's past.



Adding It Up

Besides an adventuring spirit, what else were Maryland's colonists expected to have — and how much would it cost them? Use this inventory — and your math skills — to find out.

GREAT FOR: Math skills using a monetary system.

MORE INTERACTIVE ACTIVITIES:

THE COLONY BEGINS (1634-1640):

Build Your Plantation

Do you have what it takes to establish your own "plantation" in colonial Maryland? Use this interactive simulation to find out.

GREAT FOR: Virtually experiencing Maryland's colonial past.



Read a Colonist's Diary

Father Andrew White was among the first settlers in the Maryland colony. Analyze his diary to find clues of what their adventure was like.

GREAT FOR: Working with primary source documents.

THE COLONY GROWS (1640-1700):

Touring the Growing Colony

Travel back to 1865 to visit the growing St. Mary's City and learn more about its people and their way of life in this then-bustling city.

GREAT FOR: Studying colonial customs, occupations, and pastimes.

Investigate a Slavery Timeline

Examine a timeline of the development of slavery in Maryland, linking to explanations of events and primary source documents that record the gradual acceptance of this cruel practice. Be sure to read a thorough explanation of the growth of slavery in colonial Maryland, prepared by noted Maryland historian David Taft Terry.

GREAT FOR: Linking primary source documents to events in colonial Maryland.

Solve the Mystery of the Three Lead Coffins

Join scientists, historians, archeologists and others as they try to solve who was buried and why in three ancient coffins found in St. Mary's city.

GREAT FOR: Visual learners; reasoning to solve a mystery.

Create Your Own Museum

If you were going to curate a museum display centered on colonial Maryland, which objects would you chose and what would you say about them? Use this highly-engaging interactive to do this.

GREAT FOR: Active learning.

Ask an Expert

Historical experts—including archaeologists, historians, and historical interpreters—answer questions about their work and the way colonists lived.

GREAT FOR: Personalizing the colonial experience.



Create Your Own Museum

EXPLORING MARYLAND'S ROOTS LIBRARY

INVESTIGATE the colonial experience in depth by looking at:

- Case studies of important colonial families
- Biographies of other important colonists
- A timeline of events in seventeenth century Maryland
- FAQs about each section of the site, starting with pre-colonial Maryland and following crucial colonial events until the end of the seventeenth century.



PLUS...

CLASSROOM RESOURCES Including scripts to narrated sections of the site, printed resources, teacher tips for each interactive, and lesson plans correlated to Maryland Curriculum Standards.

SPECIAL RESOURCES To help struggling readers

FOR FAMILIES Ways to involve the entire family in experiencing colonial Maryland, including recipes to cook like a colonist, reading lists, and recommended field trips.

Maryland Roots was developed for grades 4-8.

PRODUCED BY:



MARYLAND PUBLIC TELEVISION



Thinkport is a partnership of Maryland Public Television and Johns Hopkins University Center for Technology in Education. The contents of this Online Field Trip were developed under a grant from the Department of Education. However, those contents do not necessarily represent the policy of the Department of Education, and you should not assume endorsement by the Federal Government.